### Evolutionary Models for Multiple Sequence Alignment

**CBB/CS 261** 

B. Majoros



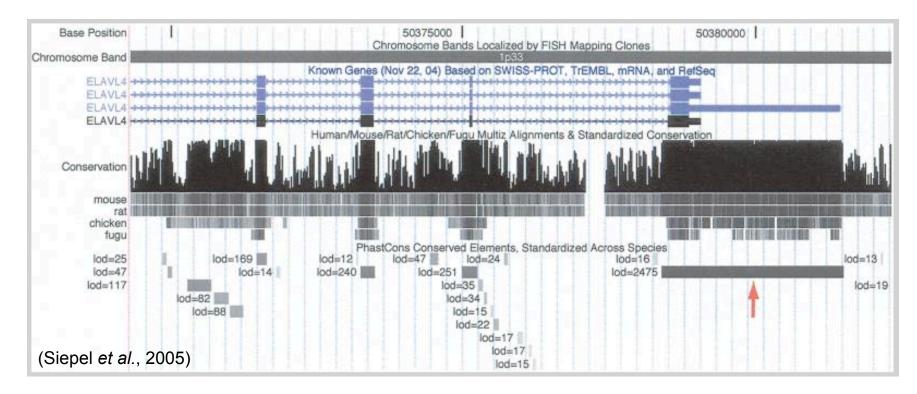
# Part I

## **Evolutionary Sequence Models**



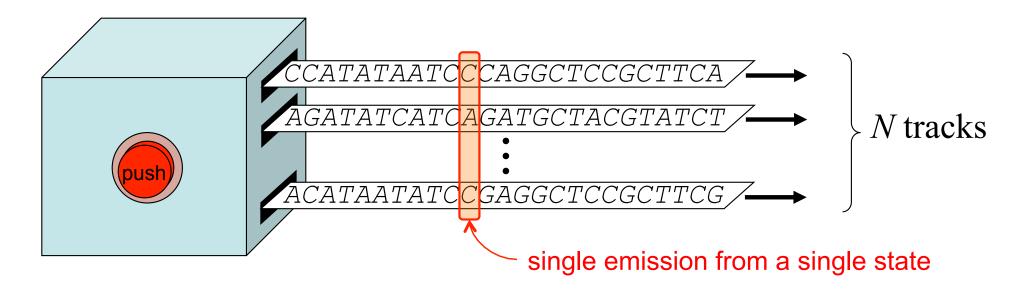
#### The Utility of Evolutionary Models

Evolutionary sequence models make use of the assumption that *natural selection operates more strongly on some genomic features* than others (i.e., functional versus non-functional DNA elements), resulting in a detectable bias in sequence conservation for the features of interest.



More generally, *conservation patterns* may differ between *levels* of DNA organization (i.e., amino acids in coding segments, versus individual nucleotides in conserved noncoding elements).

#### Recall: Multivariate HMMs



Each state emits *N* residues, one per track—i.e., a column of a multiple alignment.

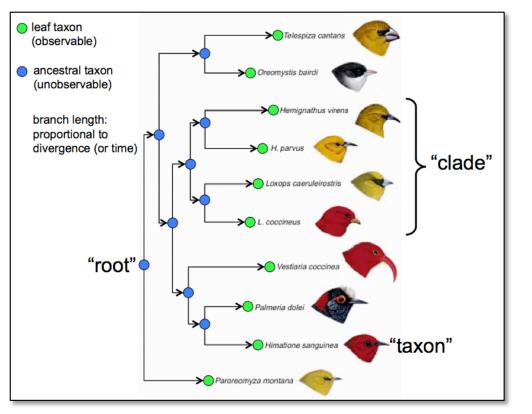
Thus, each state must have a model for the joint distribution of the tracks (to represent emission probabilities).

Q: how might we model dependencies between tracks?



#### Non-independence of Sequences

Due to their *common ancestry*, genomic sequences for related taxa are <u>not independent</u>. We can control for that non-independence by explicitly modeling their dependence structure using a *phylogenetic tree*:

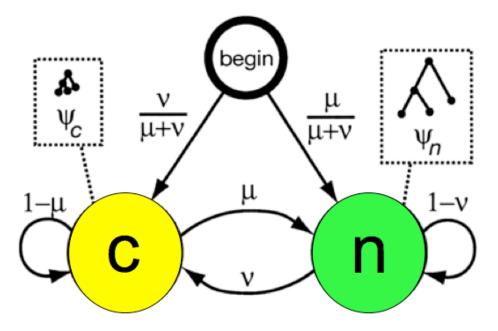


Branch lengths represent *evolutionary distance*, which conflates the distinct phenomena of *elapsed time* and *substitution rate* (as well as *selection* and *drift*).

We will see later that a phylogenetic tree (or "*phylogeny*") can be interpreted as a special type of *Bayesian network*, in which sequence conservation probabilities are expressed as a function of the branch lengths.

#### PhyloHMMs

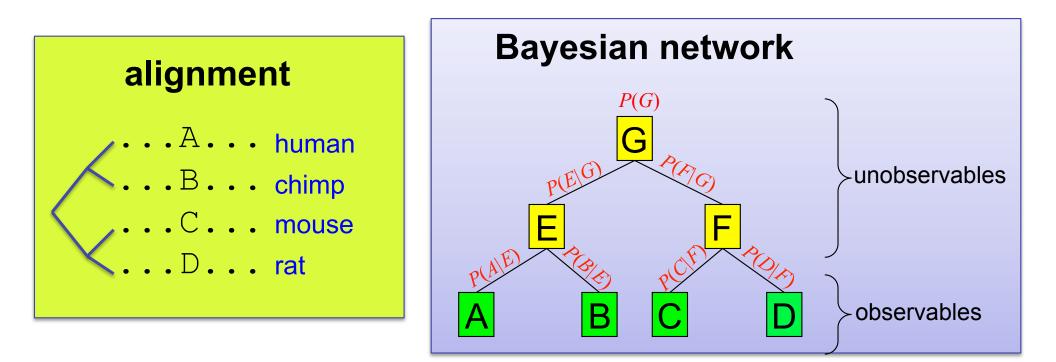
A *PhyloHMM* is a discrete multivariate HMM in which each state  $q_i$  has an associated *evolution model*  $\psi_i$  describing the expected *rates* and *patterns* of evolution in the class of features represented by that state.







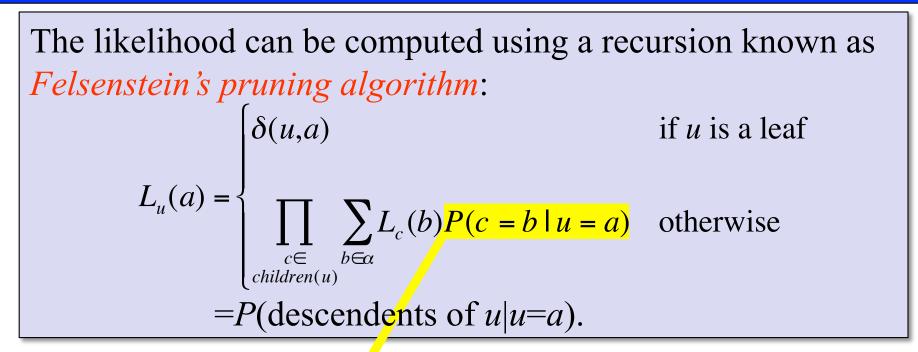
#### **Evaluating the Emission Probability**



 $P(A,B,C,D) = \sum_{G,E,F} P(G)P(E|G)P(A|E)P(B|E)P(F|G)P(C|F)P(D|F)$ 

$$P(observables) = \sum_{unobservables} \left( P(root) \prod_{v} P(v | parent(v)) \right)$$

#### A Recursion for the Emission Likelihood



P(c=b|u=a) = probability of observing *b* in the child, given that we observe *a* in the parent. We can model this using a matrix of substitution probabilities, parameterized by the evolutionary time *t* that has passed between the ancestor and descendant taxa:

descendant

$$\mathbf{P}(t) = \begin{bmatrix} \mathbf{A} & \mathbf{C} & \mathbf{G} & \mathbf{T} \\ p_{A \to A} & p_{A \to C} & p_{A \to G} & p_{A \to T} \\ p_{C \to A} & p_{C \to C} & p_{C \to G} & p_{C \to T} \\ p_{G \to A} & p_{G \to C} & p_{G \to G} & p_{G \to T} \\ p_{T \to A} & p_{T \to C} & p_{T \to G} & p_{T \to T} \end{bmatrix} \mathbf{P}$$



#### Substitution Matrix vs. Rate Matrix

There is an important distinction between a *substitution matrix* and an *instantaneous rate matrix*.

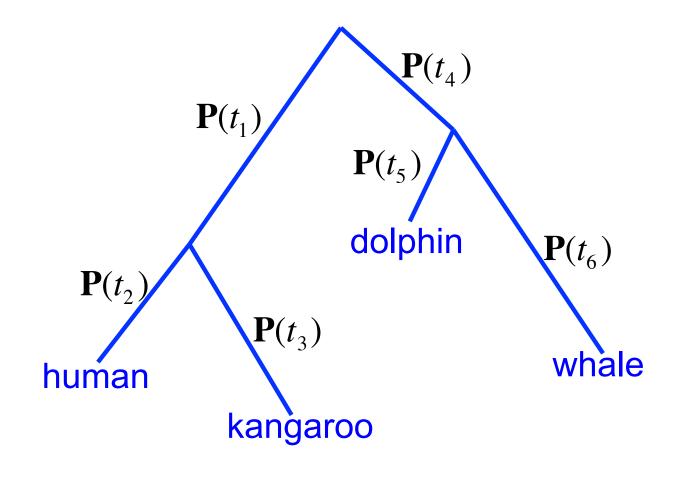
**Q** = Instantaneous rate matrix. Gives instantaneous rates of substitutions (<u>not</u> parameterized by time).

 $\mathbf{P}(t)$  = Substitution matrix. Gives the probabilities of substitutions for a specific branch length, *t* ("time").

Given **Q** and a set of phylogeny branch lengths  $\{t_i\}$ , we can compute a substitution matrix **P** $(t_i)$  for each branch...



#### One Q, Many P(t)'s



# $\mathbf{P}(t) = e^{\mathbf{Q}t}$



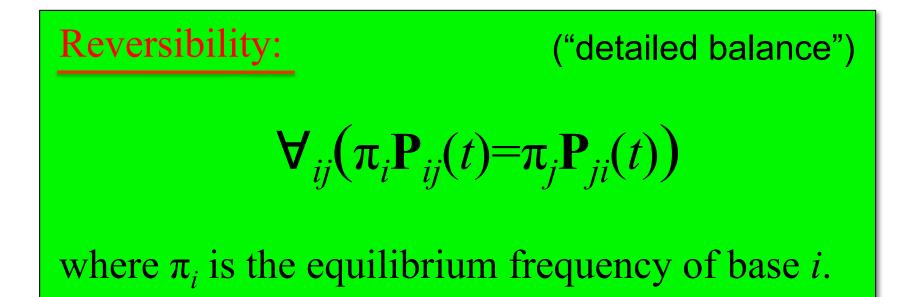
#### Continuous-time Markov Chains (CTMCs)

Substitution models are typically based on continuous-time Markov chains. The  $\mathbf{P}(t+s) = \mathbf{P}(t)\mathbf{P}(s)$ *Markov property* for CTMCs states that: We can derive an  $\frac{d\mathbf{P}(t)}{dt} = \lim_{\Delta t \to 0} \frac{\mathbf{P}(t + \Delta t) - \mathbf{P}(t)}{\Delta t} = \lim_{\Delta t \to 0} \frac{\mathbf{P}(t)\mathbf{P}(\Delta t) - \mathbf{P}(t)\mathbf{I}}{\Delta t}$   $= \mathbf{P}(t) \lim_{\Delta t \to 0} \frac{\mathbf{P}(\Delta t) - \mathbf{P}(0)}{\Delta t} = \mathbf{P}(t)\mathbf{Q}$ We can derive an *instantaneous rate matrix*  **Q** from  $\mathbf{P}(t)$ , where we make use of the fact that does not depend on a P(0) = I. The solution to this differential equation is:  $\mathbf{P}(t) = e^{\mathbf{Q}t} = \sum_{n=1}^{\infty} \frac{\mathbf{Q}^n t^n}{n!} = I + t\mathbf{Q} + \frac{\mathbf{Q}^2 t^2}{2!} + \dots$ 

 $e^{\mathbf{Q}t}$  (the "*matrix exponential*") denotes a Taylor expansion, which we can solve via *spectral (eigenvector) decomposition*:

$$\mathbf{Q} = \mathbf{G} \begin{bmatrix} \lambda_1 & & \\ & \lambda_2 & \\ & & \ddots & \\ & & & \lambda_n \end{bmatrix} \mathbf{G}^{-1} \qquad \qquad \mathbf{P}(t) = \mathbf{G} \begin{bmatrix} e^{t\lambda_1} & & \\ & e^{t\lambda_2} & \\ & & & e^{t\lambda_n} \end{bmatrix} \mathbf{G}^{-1}$$

#### **Desirable Properties of Substitution Matrices**

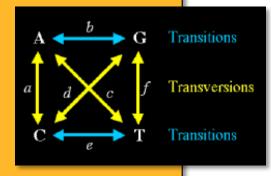


#### Transition/Transversion Discrimination:

Using different parameters for transition and transversion rates.

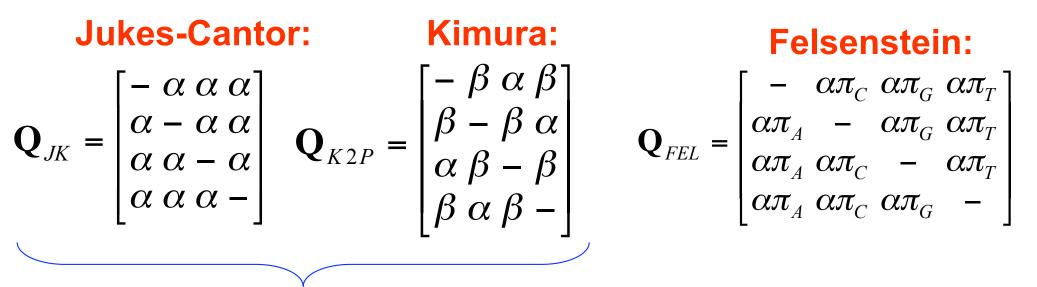
*Transitions*: purine↔purine, pyrimidine↔pyrimidine

*Transversions*: purine⇔pyrimidine





#### Some Common Forms for Q



these assume uniform equilibrium frequencies!

Hasegawa, Kishino, Yano:

$$\mathbf{Q}_{HKY} = \begin{bmatrix} - & \beta \pi_C & \alpha \pi_G & \beta \pi_T \\ \beta \pi_A & - & \beta \pi_G & \alpha \pi_T \\ \alpha \pi_A & \beta \pi_C & - & \beta \pi_T \\ \beta \pi_A & \alpha \pi_C & \beta \pi_G & - \end{bmatrix}$$

#### **General reversible model:**

$$\mathbf{Q}_{REV} = \begin{bmatrix} - & \beta \pi_C & \alpha \pi_G & \chi \pi_T \\ \beta \pi_A & - & \kappa \pi_G & \omega \pi_T \\ \alpha \pi_A & \kappa \pi_C & - & \tau \pi_T \\ \chi \pi_A & \omega \pi_C & \tau \pi_G & - \end{bmatrix}$$

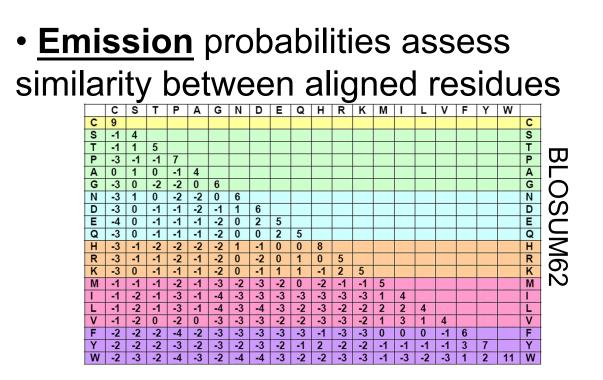


# Part II

## Multiple Alignment



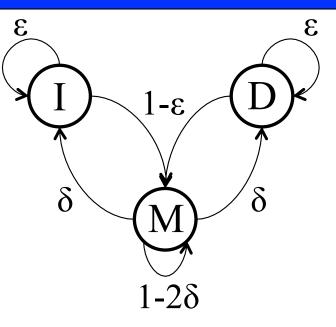
#### **Recall: Pairwise alignment with PHMMs**

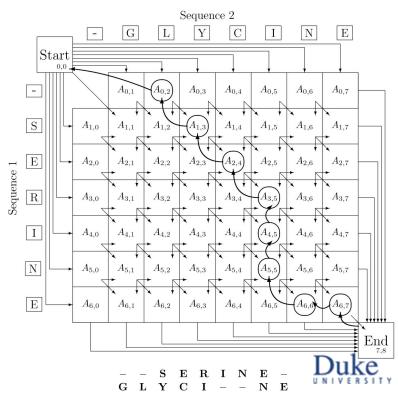


 <u>Transition</u> probabilities can be used to penalize gaps

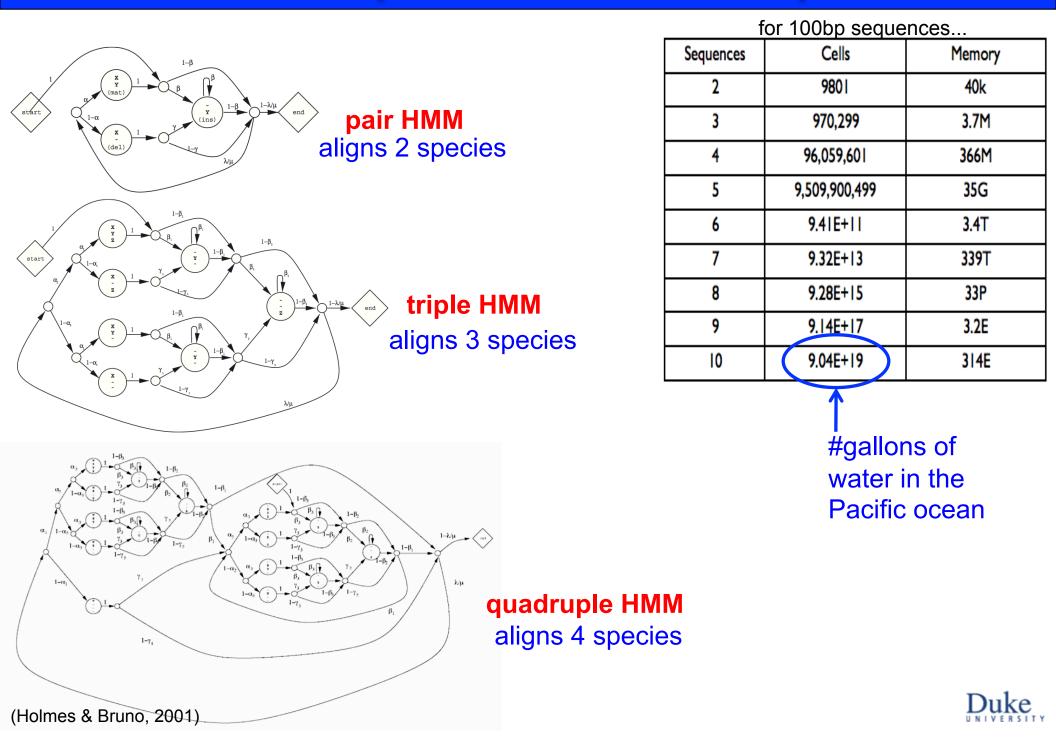
 $\delta = gap open \quad \epsilon = gap extend$ 

 <u>Viterbi</u> decoding finds the optimal alignment

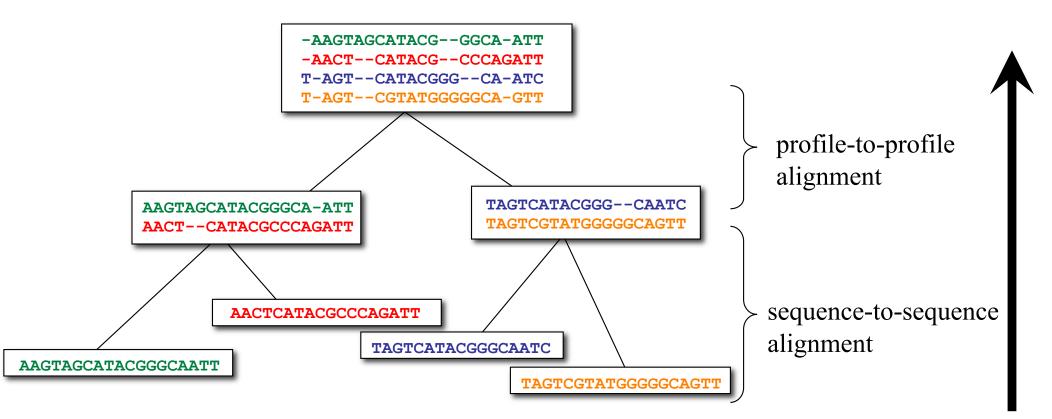




#### Pair HMM → Triple HMM → Quadruple HMM ?



#### Progressive Alignment: One Pair at a Time



- First, align the leaves of the tree (using a Pair HMM)
- Then align ancestral taxa, using either a "consensus" sequence for ancestors, or averaging over all pairs of leaf residues

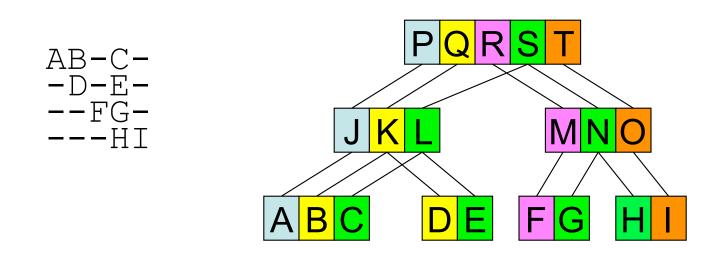
A more principled approach: model the ancestral sequences explicitly, using a probabilistic evolutionary model...

#### **Networks of Residues**

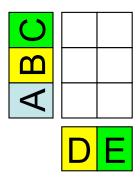
Problem:

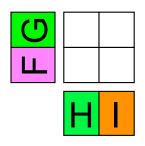
Align the sequences ABC, DE, FG, and HI.

Solution:

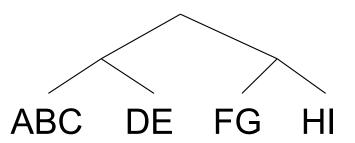


The multiple alignment problem is precisely the problem of inferring the network of residue homologies—i.e., the evolutionary history of each base.

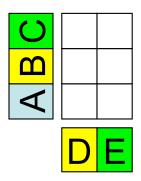


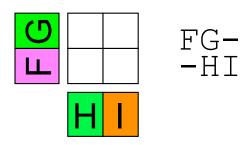




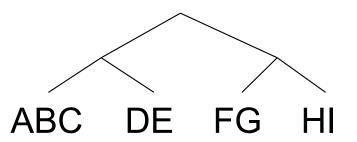




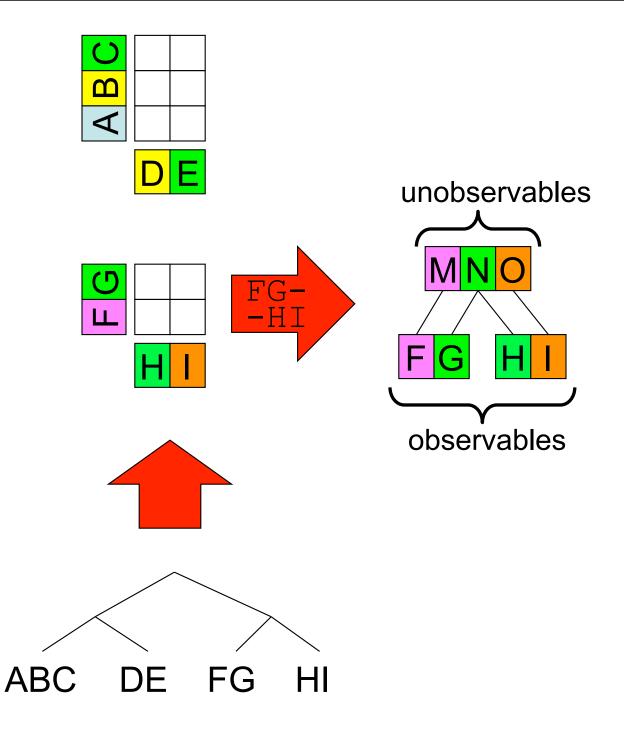






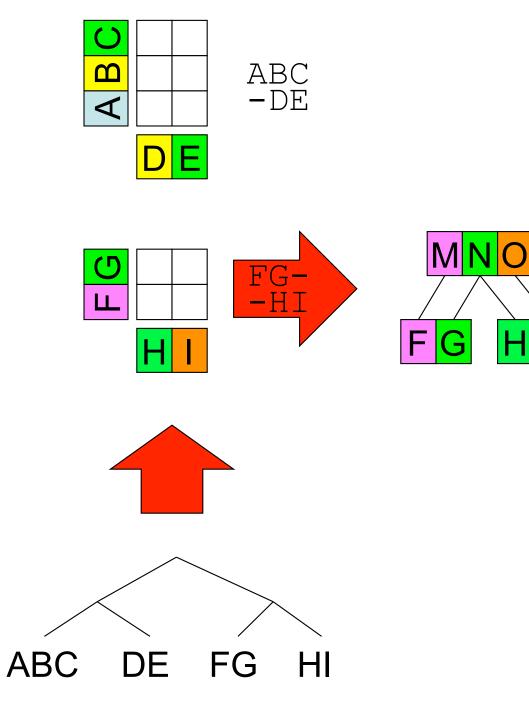




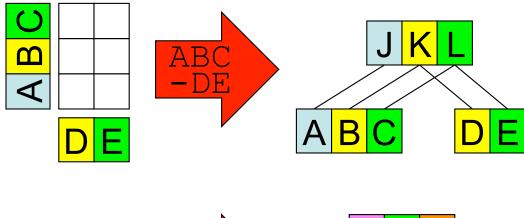




G

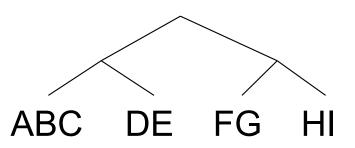




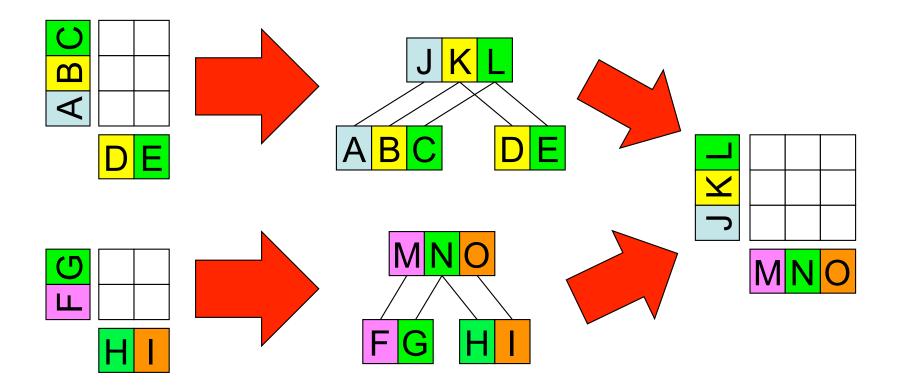




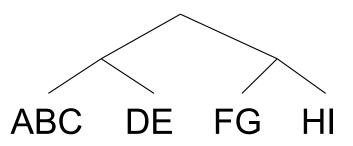




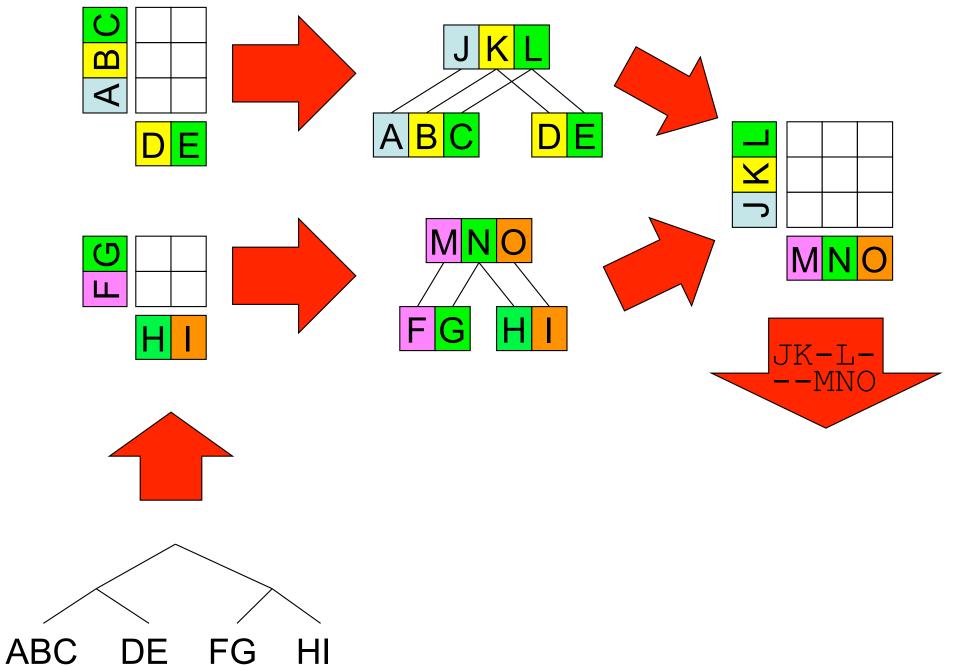




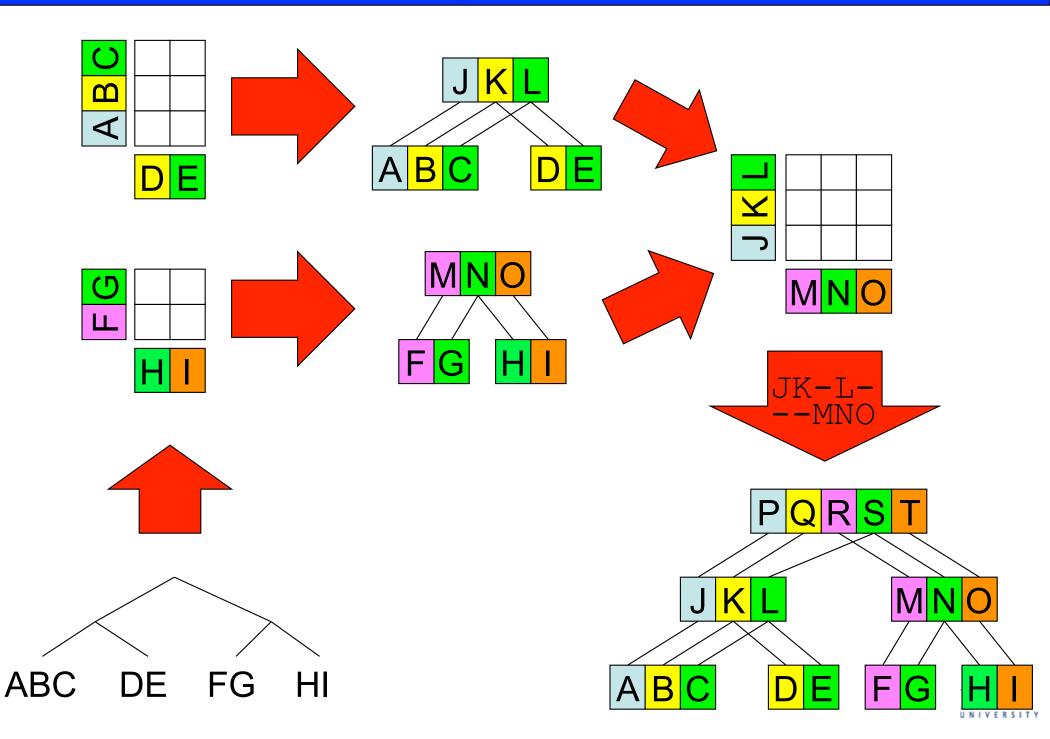


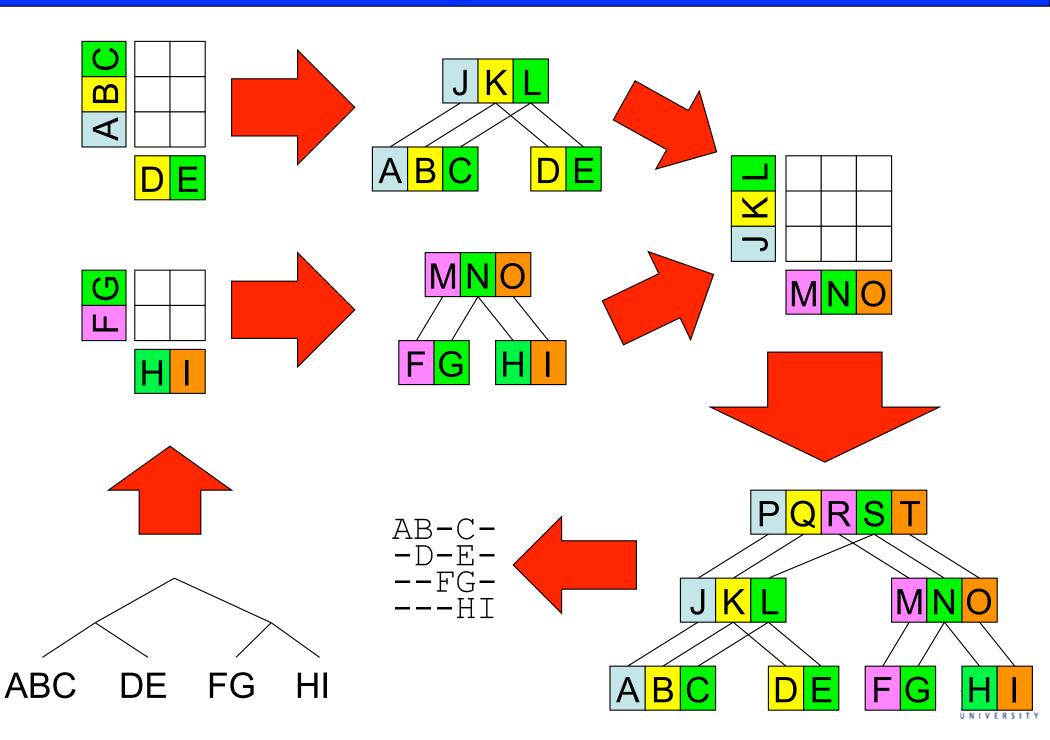




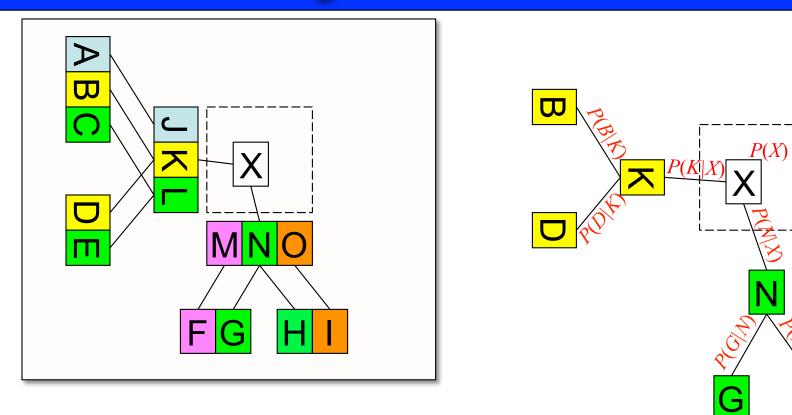








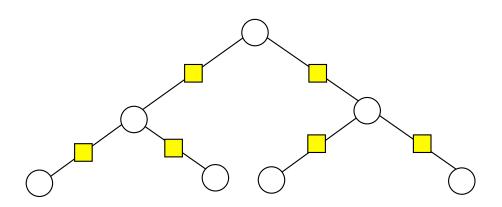
#### **Evaluating Emission Probabilities**



 $P(B,D,G,H) = \sum_{X,K,N} P(X)P(K|X)P(B|K)P(D|K)P(N|X)P(G|N)P(H|N)$ 

$$P(observables) = \sum_{unobservables} \left( P(root) \prod_{v} P(v | parent(v)) \right)$$

#### **Sampling Alignments**



 $\bigcirc$  = a sequence *S* 

= (*B*,*H*), a "Branch-HMM" (transducer) *B* describing the evolutionary process whereby the child evolves from the parent, and the actual *indel history H* which is a specific realization of this process (a "draw")

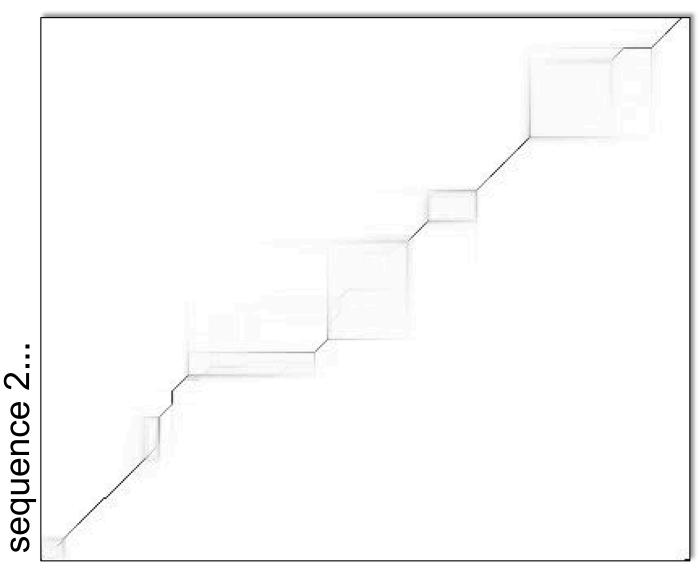
Sampling of alignments proceeds by sampling pairwise "branch alignments" (or "indel histories") *H* that live within the yellow squares. *An indel history is simply a path through a Pair HMM*.

Sampling branch alignments is simple: just sample from a PHMM via *Forward* or *Backward*:  $\begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix} B & P(\mathbf{y} | \mathbf{y}) \\ P(\mathbf{y} | \mathbf{y}) \end{bmatrix} \end{bmatrix} = \begin{bmatrix}$ 

$$P(\mathbf{y}_{k} | \mathbf{y}_{k-1}, i, j, S_{1}, S_{2}) = \begin{cases} \frac{B_{i+1, j+1, \mathbf{y}_{k}} I_{t}(\mathbf{y}_{k} | \mathbf{y}_{k-1}) I_{e}(S_{i,1}, S_{j,2} | \mathbf{y}_{k})}{B_{i, j, \mathbf{y}_{k-1}}} & \text{if } \mathbf{y}_{k} \in Q_{M} \\ \frac{B_{i, j+1, \mathbf{y}_{k}} P_{t}(\mathbf{y}_{k} | \mathbf{y}_{k-1}) P_{e}(-S_{j,2} | \mathbf{y}_{k})}{B_{i, j, \mathbf{y}_{k-1}}} & \text{if } \mathbf{y}_{k} \in Q_{I} \\ \frac{B_{i+1, j, \mathbf{y}_{k}} P_{t}(\mathbf{y}_{k} | \mathbf{y}_{k-1}) P_{e}(S_{i,1}, -| \mathbf{y}_{k})}{B_{i, j, \mathbf{y}_{k-1}}} & \text{if } \mathbf{y}_{k} \in Q_{D} \end{cases}$$



#### **Posterior Alignment Matrix**



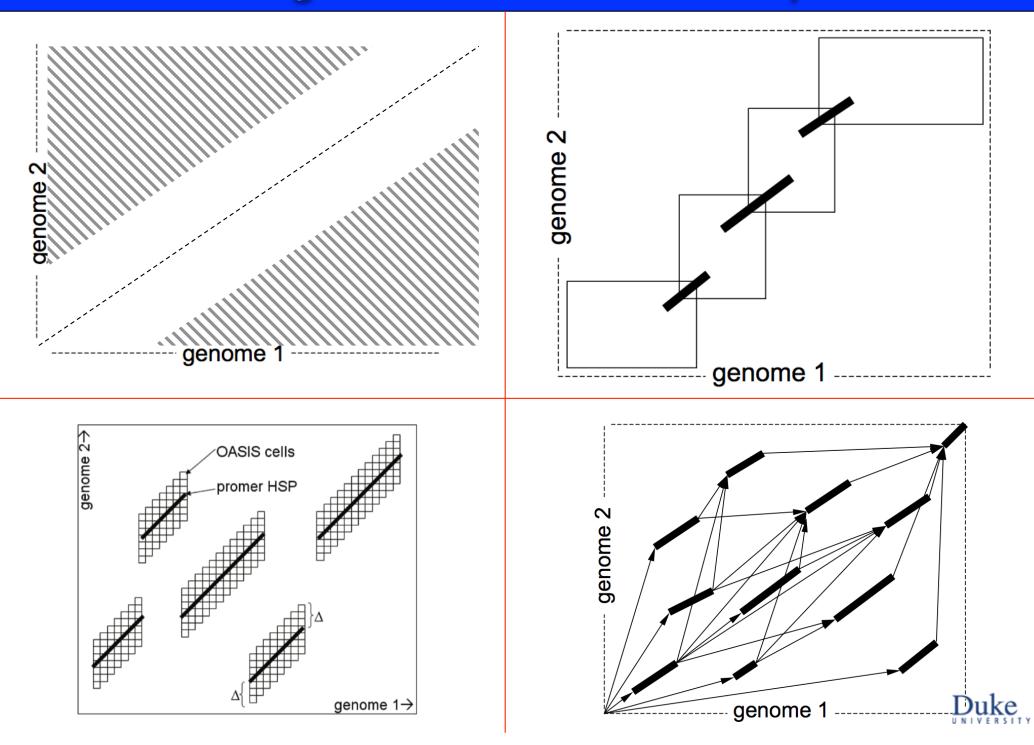
pixel intensity = posterior probability of a match in that cell

(posterior probability: conditional on the full input sequences)

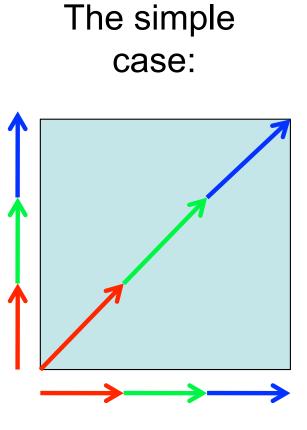
sequence 1...

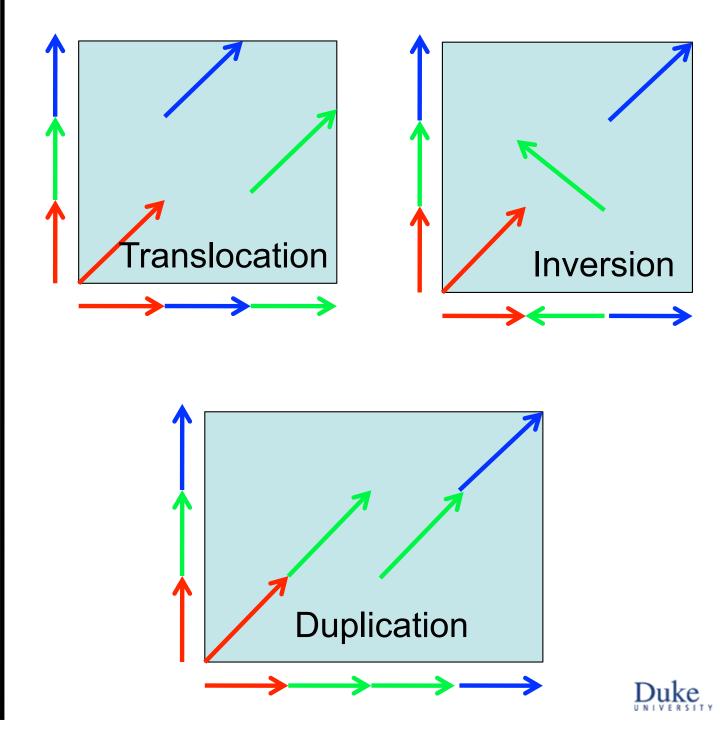


#### Banding: Reduce the Search Space



#### Block Rearrangements are a Problem!





#### Summary

- Optimal MSA computation is intractible in the general case
- Progressive alignment is more tractible, but is greedy
- Iterative refinement attempts to undo greedy decisions
- *PairHMM's* provide a principled way to perform pairwise steps
- Felsenstein's algorithm computes likelihoods on phylogenies
- Substitution models can use continuous-time Markov chains
- Large-scale *rearrangements* are a problem
- Banding can improve alignment speed

